

INTERMEDIATE AGES 11-13 GAME RULES

Effective Date 2025

1. Infield Fly rule is in effect, Lead-off is allowed, One warning to each pitcher for a balk, Dropped 3rd Strike is in effect, Base Path is 70' and pitching distance is 50', Steel Cleats are permitted, head first slide is allowed but not recommended.
2. On-deck circle is permitted to be occupied.
3. Bats must be BBCOR or USA Baseball labeled bats.
4. All games played will have a 90-minute time limit. The next inning begins when the home team has made its third out. Innings begun must be completed unless it is impossible for one of the teams to win. No mercy rule, games are played for 6 innings or until the time limit has expired.
5. All games shall be six (6) full innings, unless shortened by time limit, curfew or weather conditions.
6. During the first five (5) innings a team may score a maximum of five (5) runs per inning except when a home run is hit over the outfield home run fence then all runs scoring will count. The sixth inning has no limit on the number of runs a team is able to score.
7. A batting order including every player on the official team roster who is present will be made before the game and used throughout the game, unless illness or injury incapacitates a player. Players arriving after a game begins will be added at the end of the batting order
8. Each team may have a maximum of one (1) head coach and three (3) assistant coaches and approved by the league. No other helpers will be allowed on the playing field during the game. The coaches must remain in the dugout except the two base coaches and the pitching coach of the offensive team. Base coaches must remain in the coaching boxes. Coaches of the defensive team may not leave the dugout area unless granted permission by the Umpire-In-Chief.
9. Each player on a team roster will participate in each game for a minimum of six (6) defensive outs. The violation of this rule is that the player in question must start and play defensively for nine (9) consecutive outs in the next scheduled game, unless illness or injury occurs to that player.
10. One (1) adult coach must remain in the dugout at all times during the game. A player may be used for a base coach. All player-coaches must wear a helmet while on the playing field. If the player-coach intentionally removes his helmet while the ball is in play, said player-coach will be removed from the coach's box and returned to the dugout.
11. A regulation game normally played with nine (9) players can be played with eight (8) players. There will be no penalty for playing with eight (8) players. If a player arrives after the start of the game, he will become the ninth batter and take his turn at bat.
12. It is very important that coaches read and fully understand pitching rules.
13. Violation of the rule against use of an ineligible pitcher or an ineligible PLAYER: pitch count limitation or rest period is automatic forfeiture and suspension of the head coach for the next scheduled game, if found to have occurred at any time during the season. A protest shall not be required and intent shall not be a defense for such a violation. Coaches are responsible for keeping the team's Official Pitching Affidavit current with the pitch count and days of rest for

their pitchers signed by the Umpire-In-Chief of the previous game and presented to the Umpire-In-Chief of the current game prior to the start time. Upon request by the Umpire-In-Chief, failure to provide the Official Pitching Affidavit shall result in automatic forfeiture. The penalty will be levied by the Player Agent. No board meeting shall be required. Imposition of the penalty will not be optional and shall be automatic upon verification of the violation. See official pitching regulations.

14. The league president shall have the authority to impose additional game day rules as circumstances warrant.